

nRF Command Line Tools

v10.11.1

User Guide

v1.4

Contents

	Revision history	iii
1	Introduction	5
2	Installing the nRF Command Line Tools.	6
	2.1 nRF Command Line Tools file structure	6
	2.1.1 Windows file structure	6
	2.1.2 Linux file structure	7
	2.1.3 MacOS file structure	9
3	Merging files with mergehex.	12
4	Programming SoCs with nrfjprog.	13
	4.1 nrfjprog commands	13
	4.2 nrfjprog return codes	20
5	nrfjprog DLL.	24
	5.1 Loading the DLL	24
	5.1.1 Linking against the DLL	24
	5.1.2 Loading the DLL at run-time	24
	5.2 Calling DLL functions	26
	5.3 DLL functions in nrfjprogdll.h	26
	Legal notices	30

Revision history

Date	Version	Description
November 2020	1.4	<p>Updated to match nRF Command Line Tools v10.11.1:</p> <ul style="list-style-type: none"> • Installing the nRF Command Line Tools on page 6: Updated installation instructions for Linux and macOS • nRF Command Line Tools file structure on page 6: Added the nRF53 and nRF91 families • Windows file structure on page 6: Added the high-level DLL • Merging files with mergehex on page 12: Removed the limitation of a maximum of three HEX files • nrfjprog commands on page 13: Added <code>--log [<path>]</code>, <code>--ini <file></code>, <code>--com</code>, <code>--deviceversion</code>, and <code>--coprocessor <coprocessor></code> • nrfjprog return codes on page 20: Added <code>NrfjprogIniSyntaxError</code>, <code>UnavailableOperationBecauseTrustZone</code>, <code>UnavailableOperationBecauseBPROT</code>, <code>InternalError</code>, <code>NrfjprogQspilniCustomMissingError</code>, and <code>LogWritePermissionWarning</code> • Added Linking against the DLL on page 24 • DLL functions in nrfjprogdll.h on page 26: Added DLL functions <code>NRFJPROG_enum_emu_com</code>, <code>NRFJPROG_reset_connected_emu</code>, <code>NRFJPROG_replace_connected_emu_fw</code>, <code>NRFJPROG_read_connected_emu_fwstr</code>, <code>NRFJPROG_is_coprocessor_enabled</code>, <code>NRFJPROG_enable_coprocessor</code>, <code>NRFJPROG_disable_coprocessor</code>, <code>NRFJPROG_select_coprocessor</code>, <code>NRFJPROG_is_eraseprotect_enabled</code>, <code>NRFJPROG_enable_eraseprotect</code>, <code>NRFJPROG_is_bprot_enabled</code>, and <code>NRFJPROG_read_device_info</code> • Editorial changes
April 2017	1.3	<p>Updated to match nRF5x Command Line Tools v9.4.0:</p> <ul style="list-style-type: none"> • Installing the nRF Command Line Tools on page 6: Added guidance for installing SW on Linux and OS X • nRF Command Line Tools file structure on page 6: Added a new family, UNKNOWN, for automatic detection of device family • nrfjprog return codes on page 20: Added a new possible return value: RecoverFailed • nrfjprog commands on page 13: Added <code>--fast</code> modifier for <code>--verify</code> operations for devices of the nRF52 family to speed up programming verification times • DLL functions in nrfjprogdll.h on page 26: Added DLL functions <code>NRFJPROG_disconnect_from_device()</code> and <code>NRFJPROG_read_device_family()</code>

Date	Version	Description
January 2017	1.2	<p>Updated to match nRF5x Command Line Tools v9.3.1:</p> <ul style="list-style-type: none"> • Updates in the following nrfjprog commands on page 13: <code>--eraseall</code>, <code>--qspieraseall</code>, <code>--program <hex_file> [-- sectorerase --chiperase --sectoranduicrerase]</code>, <code>--readuicr <path></code>, <code>--readcode <path></code>, and <code>--readram <path></code> • New nrfjprog command: <code>--readqspi</code> • New exit codes in nrfjprog return codes on page 20: 29, 61, 70, 71, 72, 73, 104 • Functions added to DLL functions in nrfjprogdll.h on page 26: <code>NRFJPROG_is_dll_open</code>, <code>NRFJPROG_step</code>, <code>NRFJPROG_read_ram_sections_count</code>, <code>NRFJPROG_read_ram_sections_size</code>, <code>NRFJPROG_read_ram_sections_power_status</code>, <code>NRFJPROG_is_rtt_started</code>, <code>NRFJPROG_rtt_is_control_block_found</code>, <code>NRFJPROG_is_qspi_init</code>
December 2016	1.1	<ul style="list-style-type: none"> • Updated to match nRF5x Command Line Tools v9.2.0 • Editorial changes
July 2016	1.0	First release, based on nRF5x Command Line Tools v9.0.0

Previous versions

PDF files for relevant previous versions are available here:

- [nRF5x Command Line Tools v1.3](#) (corresponds to nRF Command Line Tools v9.4.0)
- [nRF5x Command Line Tools v1.2](#) (corresponds to nRF5x Command Line Tools v9.3.1)
- [nRF5x Command Line Tools v1.1](#) (corresponds to nRF5x Command Line Tools v9.2.0)
- [nRF5x Command Line Tools v1.0](#) (corresponds to nRF5x Command Line Tools v9.0.0)

1 Introduction

The nRF Command Line Tools are used for developing, programming, and debugging of Nordic Semiconductor's SoCs (System on Chip).

The nRF Command Line Tools consist of the following components:

- **nrfjprog executable:** The **nrfjprog** executable is a command line tool for programming Nordic Semiconductor SoCs through SEGGER J-Link programmers and debuggers.
- **mergehex executable:** The **mergehex** executable is a command line utility that enables you to combine several HEX files into a single file.
- **nrfjprog DLL:** The nrfjprog DLL is a Dynamic-Link Library that exports functions for programming and controlling Nordic Semiconductor SoCs. It lets developers create their own development tools for Nordic Semiconductor SoCs using the DLL's API.
- SEGGER J-Link software and documentation pack: Included in the Windows installer. For Linux and macOS, the SEGGER J-Link software and documentation pack must be installed separately.

The nRF Command Line Tools are available for the following operating systems:

- Windows 64- and 32-bit
- Linux 64- and 32-bit
- macOS

The **nrfjprog** utility is developed for use together with SEGGER debuggers, so the SEGGER software must also be installed. You should install the SEGGER version provided with the nRF Command Line Tools package, because this is the version that has been tested and verified to work. Using other versions might also work, but keep in mind that there might be major changes that could break compatibility. The SEGGER software is included in the Windows installer, but must be installed manually for Linux and macOS. The SEGGER software is not documented here.

2

Installing the nRF Command Line Tools

You can install the nRF Command Line Tools on Windows, Linux (64-bit and 32-bit), and macOS.

When installing on macOS or Linux, the SEGGER software must be installed in its default location, or the shared library must be placed so that `dlopen()` can find it. The default location is:

- On macOS: `/Applications/SEGGER/JLink`
- On Linux: `/opt/SEGGER/JLink`

The SEGGER software can be installed by downloading and running the installer from [SEGGER Software](#).

When installing the nRF Command Line Tools on Windows, SEGGER software is automatically installed in addition to the tools.

Complete the following steps to install the nRF Command Line Tools:

1. Download the [nRF Command Line Tools](#).
2. Run the installer for your operating system.

After running the installer, the nRF Command Line Tools are ready for use. By default, they are installed in the following directories:

- On Windows (64-bit): `C:/Program Files/Nordic Semiconductor/nrf-command-line-tools/bin/`
- On Windows (32-bit): `C:/Program Files (x86)/Nordic Semiconductor/nrf-command-line-tools/bin/`
- On Linux: `/opt/`
- On macOS: `/Applications/Nordic Semiconductor/`

2.1 nRF Command Line Tools file structure

The file structure of the nRF Command Line Tools differs slightly depending on the operating system.

2.1.1 Windows file structure

By default, the Windows installer creates the following folder structure under `C:/Program Files/Nordic Semiconductor/nrf-command-line-tools/bin/`.

File	Description
docs	Folder for documentation
-- mergehex_release_notes.txt	Release notes for mergehex
-- nrfjprog_release_notes.txt	Release notes for nRF Command Line Tools
headers	Folder for header files
-- DllCommonDefinitions.h	Header file for common definitions used in the DLL
-- highlevelnrfjprogdll.h	Header file for the high-level DLL

File	Description
-- nrfjprog.dll.h	Header file for the common nrfjprog DLL (use the family-specific header file for more information)
-- jlinkarm_nrf51_nrfjprog.dll.h	Header file for the nRF51 nrfjprog DLL
-- jlinkarm_nrf52_nrfjprog.dll.h	Header file for the nRF52 nrfjprog DLL
-- jlinkarm_nrf53_nrfjprog.dll.h	Header file for the nRF53 nrfjprog DLL
-- jlinkarm_nrf91_nrfjprog.dll.h	Header file for the nRF91 nrfjprog DLL
-- jlinkarm_unknown_nrfjprog.dll.h	Header file for the unknown family nrfjprog DLL
-- nrfjprog.h	Header file for the nrfjprog executable
-- mergehex.h	Header file for the mergehex executable
-- nrfdfu.h	Header file for the DFU DLL
nrfjprog.exe	nrfjprog executable
mergehex.exe	mergehex executable
nrfjprog.ini	Initialization file for the nrfjprog executable
nrfjprog.dll	Top-level DLL
nrfjprog.lib	Linking library for top-level DLL
QspiDefault.ini	QSPI-connected external memory configuration file
jlinkarm_nrf51_nrfjprog.dll	DLL for nRF51
jlinkarm_nrf51_nrfjprog.lib	Linking library for nRF51 DLL
jlinkarm_nrf52_nrfjprog.dll	DLL for nRF52
jlinkarm_nrf52_nrfjprog.lib	Linking library for nRF52 DLL
jlinkarm_nrf53_nrfjprog.dll	DLL for nRF53
jlinkarm_nrf53_nrfjprog.lib	Linking library for nRF53 DLL
jlinkarm_nrf91_nrfjprog.dll	DLL for nRF91
jlinkarm_nrf91_nrfjprog.lib	Linking library for nRF91 DLL
jlinkarm_unknown_nrfjprog.dll	DLL for automatic family detection
jlinkarm_unknown_nrfjprog.lib	Linking library for automatic family detection DLL

2.1.2 Linux file structure

By default, the Linux installer creates the following folder structure under `/opt/`.

File	Description
mergehex	mergehex executable delivery
-- mergehex	mergehex executable
-- mergehex_release_notes.txt	Release notes for mergehex
-- mergehex.h	Header file for the mergehex executable

File	Description
nrfjprog	nrfjprog executable delivery
-- DllCommonDefinitions.h	Header file for common definitions used in the DLL
-- libjlinkarm_nrf51_nrfjprogdll.so	Symbolic link to Major Version nRF51 DLL
-- libjlinkarm_nrf51_nrfjprogdll.so.10	Symbolic link to Patch Version nRF51 DLL
-- libjlinkarm_nrf51_nrfjprogdll.so.10.11.1	DLL for nRF51
-- libjlinkarm_nrf52_nrfjprogdll.so	Symbolic link to Major Version nRF52 DLL
-- libjlinkarm_nrf52_nrfjprogdll.so.10	Symbolic link to Patch Version nRF52 DLL
-- libjlinkarm_nrf52_nrfjprogdll.so.10.11.1	DLL for nRF52
-- libjlinkarm_nrf53_nrfjprogdll.so	Symbolic link to Major Version nRF53 DLL
-- libjlinkarm_nrf53_nrfjprogdll.so.10	Symbolic link to Patch Version nRF53 DLL
-- libjlinkarm_nrf53_nrfjprogdll.so.10.11.1	DLL for nRF53
-- libjlinkarm_nrf91_nrfjprogdll.so	Symbolic link to Major Version nRF91 DLL
-- libjlinkarm_nrf91_nrfjprogdll.so.10	Symbolic link to Patch Version nRF91 DLL
-- libjlinkarm_nrf91_nrfjprogdll.so.10.11.1	DLL for nRF91
-- libnrfjprogdll.so	Symbolic link to Major Version nRFxx DLL
-- libnrfjprogdll.so.10	Symbolic link to Patch Version nRFxx DLL
-- libnrfjprogdll.so.10.11.1	DLL for nRFxx
-- libjlinkarm_unknown_nrfjprogdll.so	Symbolic link to Major Version unknown family DLL
-- libjlinkarm_unknown_nrfjprogdll.so.10	Symbolic link to Patch Version unknown family DLL
-- libjlinkarm_unknown_nrfjprogdll.so.10.11.1	DLL for automatic family detection
-- nrf51_nrfjprogdll.h	Header file for the nRF51 nrfjprog DLL
-- nrf52_nrfjprogdll.h	Header file for the nRF52 nrfjprog DLL
-- nrf53_nrfjprogdll.h	Header file for the nRF53 nrfjprog DLL

File	Description
-- nrf91_nrfjprogdll.h	Header file for the nRF91 nrfjprog DLL
-- unknown_nrfjprogdll.h	Header file for the unknown family nrfjprog DLL
-- nrfjprogdll.h	Header file for the common nrfjprog DLL (use the family-specific header file for more information)
-- nrfjprog.h	Header file for the nrfjprog executable
-- nrfjprog	nrfjprog executable
-- nrfjprog.ini	Initialization file for the nrfjprog executable
-- QspiDefault.ini	QSPI-connected external memory configuration file
-- nrfjprog_release_notes.txt	Release notes for the nrfjprog executable

2.1.3 MacOS file structure

By default, the macOS installer creates the following folder structure under `/Applications/Nordic Semiconductor/`.

File	Description
mergehex	mergehex executable delivery
-- mergehex	mergehex executable
-- mergehex_release_notes.txt	Release notes for mergehex
-- mergehex.h	Header file for the mergehex executable
nrfjprog	nrfjprog executable delivery
-- DllCommonDefinitions.h	Header file for common definitions used in the DLL
-- libjlinkarm_nrf51_nrfjprogdll.dylib	Symbolic link to Major Version nRF51 DLL
-- libjlinkarm_nrf51_nrfjprogdll.10.dylib	Symbolic link to Patch Version nRF51 DLL
-- libjlinkarm_nrf51_nrfjprogdll.10.11.1.dylib	DLL for nRF51
-- libjlinkarm_nrf52_nrfjprogdll.dylib	Symbolic link to Major Version nRF52 DLL

File	Description
-- libjlinkarm_nrf52_nrfjprogdll.10.dylib	Symbolic link to Patch Version nRF52 DLL
-- libjlinkarm_nrf52_nrfjprogdll.10.11.1.dylib	DLL for nRF52
-- libjlinkarm_nrf53_nrfjprogdll.dylib	Symbolic link to Major Version nRF53 DLL
-- libjlinkarm_nrf53_nrfjprogdll.10.dylib	Symbolic link to Patch Version nRF53 DLL
-- libjlinkarm_nrf53_nrfjprogdll.10.11.1.dylib	DLL for nRF53
-- libjlinkarm_nrf91_nrfjprogdll.dylib	Symbolic link to Major Version nRF91 DLL
-- libjlinkarm_nrf91_nrfjprogdll.10.dylib	Symbolic link to Patch Version nRF52 DLL
-- libjlinkarm_nrf91_nrfjprogdll.10.11.1.dylib	DLL for nRF91
-- libnrfjprogdll.dylib	Symbolic link to Major Version nRFxx DLL
-- libnrfjprogdll.10.dylib	Symbolic link to Patch Version nRFxx DLL
-- libnrfjprogdll.10.11.1.dylib	DLL for nRFxx
-- libjlinkarm_unknown_nrfjprogdll.dylib	Symbolic link to Major Version unknown family DLL
-- libjlinkarm_unknown_nrfjprogdll.10.dylib	Symbolic link to Patch Version unknown family DLL
-- libjlinkarm_unknown_nrfjprogdll.10.11.1.dylib	DLL for automatic family detection
-- nrf51_nrfjprogdll.h	Header file for the nRF51 nrfjprog DLL
-- nrf52_nrfjprogdll.h	Header file for the nRF52 nrfjprog DLL
-- nrf53_nrfjprogdll.h	Header file for the nRF53 nrfjprog DLL
-- nrf91_nrfjprogdll.h	Header file for the nRF91 nrfjprog DLL
-- nrfjprog	nrfjprog executable
-- nrfjprog.h	Header file for the nrfjprog executable
-- nrfjprog.ini	Initialization file for the nrfjprog executable
-- nrfjprogdll.h	Header file for the common nrfjprog DLL (use the family-specific header file for more information)

File	Description
-- QspiDefault.ini	QSPI-connected external memory configuration file
-- nrfjprog_release_notes.txt	Release notes for the nrfjprog executable

3 Merging files with mergehex

To combine up to three HEX files into a single file, use the **mergehex** executable.

Since the Nordic Semiconductor SoftDevices come as precompiled HEX files, you will have at least two HEX files to program into an nRF5 SoC when adding your own application. **mergehex** allows you to combine the HEX files into a single file before programming it onto the SoC.

The **mergehex** utility can make developing more efficient when flashing and testing applications. In production programming, it can significantly reduce the complexity of programming the firmware to Nordic Semiconductor SoCs - especially when there is a bootloader, SoftDevice, and application.

The following table shows the commands that are available for **mergehex**.

Shortcut	Command	Description
-h	--help	Displays the help.
-v	--version	Displays the mergehex version.
-q	--quiet	Reduces the stdout text info. Must be combined with another command.
-m	--merge <hex.file> <hex.file> [<hex.file>]	HEX files to be merged. Must be combined with the --output command.
-o	--output <hex.file>	HEX file with the result of the merge. Must be combined with the --merge command.

Table 1: mergehex commands

To see all the return codes that the **mergehex** executable can return, refer to the `mergehex.h` file that is included in the nRF Command Line Tools installation.

The following example shows how to use **mergehex** to merge three HEX files, `file1.hex`, `file2.hex`, `file3.hex`, into one, `output_file.hex`:

```
mergehex -m file1.hex file2.hex file3.hex -o output_file.hex
```

4 Programming SoCs with nrfjprog

To program Nordic Semiconductor SoCs through SEGGER J-Link programmers and debuggers, use the **nrfjprog** executable.

Important: This version of the **nrfjprog** executable has been developed and tested for the bundled SEGGER software. It will most likely work with other versions of the SEGGER software, but keep in mind that there could be major changes that break the compatibility.

See [nrfjprog commands](#) on page 13 for an overview of all available **nrfjprog** commands, and [nrfjprog return codes](#) on page 20 for a list of possible return codes.

To set up a standard configuration for using the **nrfjprog** utility, use the initialization file `nrfjprog.ini` (as listed in the [nRF Command Line Tools file structure](#) on page 6). The currently supported configuration parameters are `Family` and `Clockspeed`. For example, by setting `Family = NRF51`, the family NRF51 will be chosen when calling **nrfjprog** without providing the `--family` option. By default, if called without the `--family` option, **nrfjprog** uses UNKNOWN and detects the target family automatically.

The following example shows how to use **nrfjprog** to erase all available user flash (including UICR) and program the file `file.hex` to an NRF52 SoC:

```
nrfjprog -f NRF52 --program file.hex --chiperase
```

4.1 nrfjprog commands

nrfjprog offers a variety of commands for programming Nordic Semiconductor SoCs with different options and executing other operations on the SoCs.

There are shorthand forms for the most commonly used commands. Some commands will only function together with other commands.

Shorthand form	Command	Description
-q	--quiet	Reduces the stdout info. Must be combined with another command.
-h	--help	Displays this help.
-v	--version	Displays the nrfjprog and DLL versions.
	--log [<path>]	Enables logging. The default output file is <code>log.log</code> . Specify a file path to modify the output file name and/or location. If the parent folder of the specified file does not exist, nrfjprog attempts to create it. Logger output is appended to the file. Must be combined with another command.
	--jdl1 <file>	Specifies the file path of the JLinkARM DLL that should be used. If this command is omitted, nrfjprog searches for the latest version of SEGGER's JLinkARM DLL. Must be combined with another command.

Shorthand form	Command	Description
	<code>--ini <file></code>	Specifies the file path of the nrfjprog settings file that should be used instead of the default <code>nrfjprog.ini</code> file in the installation folder. Must be combined with another command.
	<code>--qspiini <file></code>	Specifies the file path of the QSPI settings file that should be used instead of the default <code>QspiDefault.ini</code> file in the installation folder. Must be combined with either <code>--memrd</code> , <code>--memwr</code> , <code>--program</code> , <code>--verify</code> , <code>--erasepage</code> , or <code>--qspieraseall</code> . Note the following limitation: <ul style="list-style-type: none"> The operation is available only for devices with a QSPI peripheral.
	<code>--qspicustominit</code>	Deprecated. This operation does nothing.
<code>-i</code>	<code>--ids</code>	Displays the serial numbers of all the debuggers connected to the computer.
	<code>--com</code>	Displays a list of the serial ports associated with all connected debuggers. If combined with <code>--snr</code> , this option displays all serial ports associated with the given debugger.
	<code>--deviceversion</code>	Displays the type of the device that is connected. If combined with <code>--snr</code> , this option displays the type of the device that is associated with the given debugger.
<code>-f</code>	<code>--family <family></code>	Selects the device family for the operation. Valid argument options are NRF51, NRF52, NRF53, NRF91, and UNKNOWN. If UNKNOWN family is given, an automatic detection of the device family is performed. Note that providing the actual family is faster than performing the automatic family detection. If the <code>--family</code> option is not given, the default is taken from <code>nrfjprog.ini</code> . Must be combined with another command.
<code>-s</code>	<code>--snr <serial_number></code>	Selects the debugger with the given serial number among all debuggers connected to the computer for the operation. Must be combined with another command.
<code>-c</code>	<code>--clockspeed <speed></code>	Sets the debugger SWD clock speed in kHz resolution for the operation. The valid clock speed arguments go from 125 kHz to 50000 kHz. If the given clock speed is above the maximum clock speed supported by the emulator, its maximum will be used instead. If the <code>--clockspeed</code> option is not given, the default is taken from <code>nrfjprog.ini</code> . Must be combined with another command.

Shorthand form	Command	Description
	<code>--recover</code>	Erases all user flash memory and disables the readback protection mechanism if enabled.
	<code>--rbp <level></code>	<p>Enables the readback protection mechanism. Valid argument options are CRO and ALL.</p> <p>Note the following limitation:</p> <ul style="list-style-type: none"> The CRO argument option is valid only for nRF51 devices. <p>Note: After an <code>--rbp</code> operation is performed, the available operations are reduced. For nRF51 devices, and if argument option ALL is used, <code>--pinreset</code> will not work on certain older devices. For nRF52 devices, only <code>--pinreset</code> or <code>--recover</code> operations are available after <code>--rbp</code>.</p>
	<code>--pinresetenable</code>	<p>Enables pin reset by using the UICR PSELRESET registers.</p> <p>Note the following limitation:</p> <ul style="list-style-type: none"> The operation is available only for nRF52 devices.
<code>-p</code>	<code>--pinreset</code>	Performs a pin reset. Core will run after the operation.
<code>-r</code>	<code>--reset</code>	Performs a soft reset by setting the SysResetReq bit of the AIRCR register of the core. The core will run after the operation. Can be combined with the <code>--program</code> operation. If combined with the <code>--program</code> operation, the reset will occur after the flashing has occurred to start execution.
<code>-d</code>	<code>--debugreset</code>	<p>Performs a soft reset by use of the CTRL-AP. The core will run after the operation. Can be combined with the <code>--program</code> operation. If combined with the <code>--program</code> operation, the debug reset will occur after the flashing has occurred to start execution.</p> <p>Note the following limitations:</p> <ul style="list-style-type: none"> For nRF51 devices, the operation is not available. For nRF52 Engineering A devices, the operation is not available.
<code>-e</code>	<code>--eraseall</code>	<p>Erases all user available program flash memory and the UICR page. Can be combined with the <code>--qspieraseall</code> operation.</p> <p>Note the following limitation:</p> <ul style="list-style-type: none"> For nRF51 devices with a pre-programmed SoftDevice, only the user available code flash and UICR will be erased.

Shorthand form	Command	Description
	<code>--qspieraseall</code>	<p>Erases all flash of the external memory device with help of the QSPI peripheral. Note that depending on the external memory device's erase speed, the operation might take several minutes. Can be combined with the <code>--eraseall</code> operation.</p> <p>Note the following limitations:</p> <ul style="list-style-type: none"> • For nRF51 devices, the operation is not available. • For nRF52 devices, the operation is available only for devices with a QSPI peripheral that are connected to an external memory device. To determine if an external memory device is present, nrfjprog checks the MemSize parameter from the <code>QspiDefault.ini</code> file or from the QSPI configuration ini file that is given with the <code>--qspiini</code> option. • For nRF91 devices, the operation is not available.
	<code>--eraseuicr</code>	<p>Erases the UICR page.</p> <p>Note the following limitations:</p> <ul style="list-style-type: none"> • For nRF51 devices, the operation is only available if there is a pre-programmed SoftDevice. • For nRF91 devices, the operation is not available. Use <code>--eraseall</code> instead.
	<code>--erasepage <start[-end]></code>	<p>Erases the flash pages starting at the given start address and ending at the given end address (not included in the erase). If no end address is given, only one flash page will be erased. If your device is equipped with a QSPI peripheral, the pages to erase belong to the XIP region of the device, and an external memory device is present, this command erases 4 kB pages from the external memory device. The first address of the region is considered as address 0 of the external memory device. To determine if an external memory device is present, nrfjprog checks the MemSize parameter from the <code>QspiDefault.ini</code> file or from the QSPI configuration ini file that is given with the <code>--qspiini</code> option.</p> <p>Note the following limitation:</p> <ul style="list-style-type: none"> • For nRF51 devices, the page will not be erased if it belongs to region 0.

Shorthand form	Command	Description
	<pre> --program <hex_file> [--sectorerase --chiperase -- sectoranduicrerase] [-- qspisectorerase -- qspichiperase] </pre>	<p>Programs the specified HEX file into the device. If the target area to program is not erased, the <code>--program</code> operation will fail, unless an erase option is given. Valid erase operations for the internal flash memory are <code>--sectorerase</code>, <code>--sectoranduicrerase</code>, and <code>--chiperase</code>.</p> <p>If <code>--chiperase</code> is given, all the available user non-volatile memory, including UICR, will be erased before programming. If <code>--sectorerase</code> is given, only the targeted non-volatile memory pages, excluding UICR, is erased. If <code>--sectoranduicrerase</code> is given, only the targeted non-volatile memory pages, including UICR, will be erased.</p> <p>Note that the <code>--sectoranduicrerase</code> and <code>--sectorerase</code> operations normally take a significantly longer time compared to <code>--chiperase</code>, so use them with caution.</p> <p>If your device is equipped with a QSPI peripheral and an external memory device is present, data targeting the XIP region will be written to the external memory device. The first address of the region is considered as address 0 of the external memory device. To determine if an external memory device is present, nrfjprog checks the MemSize parameter from the <code>QspiDefault.ini</code> file or from the QSPI configuration ini file that is given with the <code>--qspiini</code> option.</p> <p>If the target area to program is not erased, the <code>--program</code> operation will fail, unless an erase option is given. Valid erase operations for the external memory device are <code>--qspichiperase</code> and <code>--qspisectorerase</code>.</p> <p>If <code>--qspichiperase</code> is given, the external memory device will be erased. If the <code>--qspisectorerase</code> is given, only 4 kB pages from the targeted external memory device will be erased. Note that the <code>--qspichiperase</code> operation may take several minutes. The <code>--program</code> command can be combined with the <code>--verify</code> option. It can also be combined with either the <code>--reset</code> or the <code>--debugreset</code> operations. The reset will occur after the flashing operation to start execution.</p> <p>Note the following limitations:</p> <ul style="list-style-type: none"> For nRF51 devices, the <code>--sectoranduicrerase</code> operation is not available.

Shorthand form	Command	Description
		<ul style="list-style-type: none"> For nRF51 devices, if the <code>hex_file</code> provided contains sectors belonging to region 0, the <code>--program</code> operation will fail. The <code>--qspisectorerase</code> and <code>--qspichiperase</code> operations are available only for devices that are equipped with a QSPI peripheral and have an external memory connected. To determine if an external memory device is present, nrfjprog checks the <code>MemSize</code> parameter from the <code>QspiDefault.ini</code> file or from the QSPI configuration ini file that is given with the <code>--qspiini</code> option.
	<pre>--memwr <addr> --val <val> [--verify]</pre>	<p>Writes to the provided address in memory with help of the NVM Controller or, if your device is equipped with a QSPI peripheral and the address to write belongs to the XIP region, with the help of the QSPI peripheral to an external memory device. To determine if an external memory device is present, nrfjprog checks the <code>MemSize</code> parameter from the <code>QspiDefault.ini</code> file or from the QSPI configuration ini file that is given with the <code>--qspiini</code> option. The first address of the region is considered as address 0 of the external memory device. If the target address is flash (either internal or in the external memory device) and not erased, the operation will fail. This command can be combined with the <code>--verify</code> operation.</p>
	<pre>--ramwr <addr> --val <val> [--verify]</pre>	<p>Writes to memory without help of the NVM Controller to the provided address. Can be combined with the <code>--verify</code> operation.</p>

Shorthand form	Command	Description
	<code>--verify [<hex_file>] [--fast]</code>	<p>Compares the provided <code>hex_file</code> contents with the contents in the device code flash, RAM, UICR, and XIP regions (for devices that are equipped with a QSPI peripheral and connected to an external memory device) and fails if there is a mismatch. To determine if an external memory device is present, nrfjprog checks the MemSize parameter from the <code>QspiDefault.ini</code> file or from the QSPI configuration ini file that is given with the <code>--qspiini</code> option. If the optional <code>--fast</code> parameter is given, nrfjprog will calculate a hash of the flash target area using a SHA-256 algorithm and compare it to the expected hash instead of reading back the actual contents of the device flash in order to speed the operation. This command can be combined with the <code>--program</code>, <code>--memwr</code>, and <code>--ramwr</code> operations if provided without the <code>hex_file</code> parameter.</p> <p>Note the following limitation:</p> <ul style="list-style-type: none"> The <code>--fast</code> verifying option is available only for nRF52 devices.
	<code>--memrd <addr> [--w <width>] [--n <n>]</code>	<p>Reads <code>n</code> bytes from the provided address. If <code>width</code> is not given, 32-bit words are read if <code>addr</code> is word aligned, 16-bit words if <code>addr</code> is half word aligned, and 8-bit words otherwise. If <code>n</code> is not given, one word of size <code>width</code> is read. The address and <code>n</code> must be aligned to the width parameter. The maximum number of bytes that can be read is 1 MB. The width must be 8, 16, or 32. If your device is equipped with a QSPI peripheral and the addresses to read belong to the XIP region, the QSPI peripheral is used to read from the external memory device if present. To determine if an external memory device is present, nrfjprog checks the MemSize parameter from the <code>QspiDefault.ini</code> file or from the QSPI configuration ini file that is given with the <code>--qspiini</code> option. The first address of the region is considered as address 0 of the external memory device.</p> <p>Note the following limitation:</p> <ul style="list-style-type: none"> A single <code>--memrd</code> instruction cannot be used to read addresses from both the external memory device and the nRF device.
	<code>--halt</code>	Halts the CPU core.

Shorthand form	Command	Description
	<code>--run [--pc <pc_addr> --sp <sp_addr>]</code>	Starts the CPU. If <code>--pc</code> and <code>--sp</code> options are given, the <code>pc_addr</code> and <code>sp_addr</code> are used as initial PC and stack pointer. For <code>pc_addr</code> to be valid, its last bit must be one. For <code>sp_addr</code> to be valid, it must be word aligned.
	<code>--readuicr <path></code>	Reads the device UICR and stores it in the given file path. Can be combined with <code>--readcode</code> , <code>--readram</code> , and <code>--readqspi</code> . If combined, only one instruction can provide a path.
	<code>--readcode <path></code>	Reads the device flash and stores it in the given file path. Can be combined with <code>--readuicr</code> , <code>--readram</code> , and <code>--readqspi</code> . If combined, only one instruction can provide a path.
	<code>--readram <path></code>	Reads the device RAM and stores it in the given file path. Can be combined with <code>--readuicr</code> , <code>--readcode</code> , and <code>--readqspi</code> . If combined, only one instruction can provide a path.
	<code>--readqspi <path></code>	Reads the QSPI-connected external memory and stores it in the given file path. Can be combined with <code>--readuicr</code> , <code>--readcode</code> , and <code>--readram</code> . If combined, only one instruction can provide a path.
	<code>--readregs</code>	Reads the CPU registers.
	<code>--coprocessor <coprocessor></code>	Connects the device to the selected coprocessor. Valid arguments are <code>CP_APPLICATION</code> , <code>CP_NETWORK</code> , and <code>CP_MODEM</code> . If <code>--coprocessor</code> option is not used, <code>CP_APPLICATION</code> is used as target. Must be combined with another command. Note the following limitations: <ul style="list-style-type: none"> • For nRF51 devices, the operation is not available. • For nRF52 devices, the operation is not available.

Table 2: nrfjprog commands

4.2 nrfjprog return codes

nrfjprog returns the exit code 0 if the requested operation was completed successfully. Otherwise, an error code is returned.

Exit code	Definition	Description
0	Success	Requested operation (operations) were successfully completed.
1	NrfjprogError	An error condition that should not occur has happened.

Exit code	Definition	Description
2	NrfjprogOutdatedError	nrfjprog version is too old for the device.
3	MemoryAllocationError	Memory allocation for nrfjprog failed.
11	InvalidArgumentError	Invalid arguments passed to the application.
12	InsufficientArgumentsError	Needed arguments not passed to the application.
13	IncompatibleArgumentsError	Incompatible arguments passed to the application.
14	DuplicatedArgumentsError	The same argument has been passed twice.
15	NoOperationError	The arguments passed do not perform a valid operation.
16	UnavailableOperationBecauseProtectionError	The operation attempted cannot be performed because either the main-ap or the ctrl-ap is not available.
17	UnavailableOperationInFamilyError	The operation attempted cannot be performed in the device because the feature is lacking in the device family.
18	WrongFamilyForDeviceError	The <code>--family</code> option given with the command (or the default from <code>nrfjprog.ini</code>) does not match the device connected.
19	UnavailableOperationBecauseMpuConfiguration	For nRF51, <code>--eraseuicr</code> is unavailable unless the device came with an ANT SoftDevice programmed at Nordic factory.
20	NrfjprogDllNotFoundError	Unable to find <code>nrfjprog.dll</code> in the installation folder. Reinstall nrfjprog .
21	NrfjprogDllLoadFailedError	Failed to load <code>nrfjprog.dll</code> .
22	NrfjprogDllFunctionLoadFailedError	Failed to load the functions from <code>nrfjprog.dll</code> .
23	NrfjprogDllNotImplementedError	DLL does not implement this function for your device.
24	NrfjprogIniSyntaxError	Syntax error in <code>nrfjprog.ini</code> file.
25	NrfjprogIniNotFoundError	Unable to find <code>nrfjprog.ini</code> in the installation folder. Reinstall nrfjprog .
26	NrfjprogIniCannotBeOpenedError	Opening the <code>nrfjprog.ini</code> file for reading failed.
27	NrfjprogIniFamilyMissingError	Family parameter cannot be parsed from ini file. Line might be deleted or invalid format.

Exit code	Definition	Description
28	NrfjprogIniClockspeedMissingError	Clockspeed parameter cannot be parsed from ini file. Line might be deleted or invalid format.
30	JLinkARMDIINotFoundError	Unable to find install path for JLink software.
31	JLinkARMDIIInvalidError	DLL found does not seem a valid DLL.
32	JLinkARMDIIFailedToOpenError	DLL could not be opened.
33	JLinkARMDIIError	DLL reported error.
34	JLinkARMDIITooOldError	DLL is too old for functionality. Install a newer version of JLinkARM.dll.
37	UnavailableOperationBecauseTrustZone	The address area attempted to be accessed is unavailable because of the TrustZone setup.
38	UnavailableOperationBecauseBPROT	The address area attempted to be accessed is unavailable because of the memory block protection setup (MPU, BPROT, ACL, or SPU).
40	InvalidSerialNumberError	Serial number provided is not among those connected.
41	NoDebuggersError	There are no debuggers connected to the PC.
42	NotPossibleToConnectError	Not possible to connect to the device.
43	LowVoltageError	Low voltage detected at target device.
51	FileNotFoundError	Unable to find the given file.
52	InvalidHexFileError	File specified does not seem a valid HEX file.
53	FicrReadError	FICR read failed.
54	WrongArgumentError	One of the arguments is wrong. Path does not exist, memory access is not aligned.
55	VerifyError	The write verify operation failed.
56	NoWritePermissionError	Unable to create file in the current working directory.
57	NVMCOperationError	The flash operation in the device failed.
58	FlashNotErasedError	A program operation failed because the area to write was not erased.
59	RamIsOffError	The RAM area to read or write is unpowered.
60	NoReadPermissionError	Unable to open file for read.
61	NoExternalMemoryConfiguredError	A QSPI operation is attempted without an external memory configured.

Exit code	Definition	Description
62	RecoverFailed	<code>--recover</code> operation failed for an unknown reason. Check if the proper family has been provided.
63	InternalError	An unexpected internal error occurred and the operation failed for an unknown reason. Check if the proper family has been provided.
70	NrfjprogQspiIniNotFoundError	Unable to find QSPI ini file given as default or given with option <code>--qspiini</code> .
71	NrfjprogQspiIniCannotBeOpenedError	Opening the QSPI ini file for read failed.
72	NrfjprogQspiSyntaxError	The QSPI ini file has a syntax error.
73	NrfjprogQspiIniParsingError	The QSPI ini file parsed has one or more missing keys.
74	NrfjprogQspiIniCustomMissingError	The QSPI ini file parsed has no custom instructions specified, but option <code>--qspicustominit</code> was given.
100	FicrOperationWarning	FICR operation. It is important to be certain of what you do.
101	UnalignedPageEraseWarning	Address provided with page erase is not aligned to first address of page.
102	NoLogWarning	No log is possible because the program has no write permission in the current directory.
103	UicrWriteOperationWithoutEraseWarning	A UICR write operation is requested but there has been no UICR erase.
104	VeryLongOperationWarning	An operation that might take several minutes is being executed. Please wait.
110	LogWritePermissionWarning	Logging is not possible because the log file could not be opened for writing.

Table 3: nrfjprog return codes

5 nrfjprog DLL

The nrfjprog DLL is a Dynamic-Link Library that exports functions for programming and controlling Nordic Semiconductor SoCs. It lets developers create their own development tools for Nordic Semiconductor SoCs using the DLL's API.

The nrfjprog DLL comes as a 32- and a 64-bit Dynamic-Link Library on Windows. For Linux, it has been compiled as a shared library for both 32- and 64-bit. The macOS variant is delivered only as a 64-bit library. The DLL exports functions for programming and controlling SoCs through SEGGER J-Link programmers and debuggers.

Important: This version of the nrfjprog DLL has been developed and tested for the bundled SEGGER software. It will most likely work with other versions of the SEGGER software, but keep in mind that there could be major changes that break compatibility.

5.1 Loading the DLL

To use the nrfjprog DLL from a C/C++ application, you must load it first.

There are two methods to load the DLL: linking against the DLL when building your application or loading the DLL at run-time.

5.1.1 Linking against the DLL

The easiest way to load the DLL is to link against the DLL when building your application. In this way, your application will automatically load the DLL when it starts.

The following code snippets describe how to load and call one function of the nrfjprog DLL. Remember that error checking should be done in each step of the code, but for simplicity this is not illustrated in the following code snippets.

1. Link your application against the DLL:

- On Windows: `nrfjprogdll.lib`
- On Linux: `libnrfjprogdll.so`
- On macOS: `libnrfjprogdll.dylib`

See the documentation of your toolchain for how to link against libraries.

2. Include the nrfjprog header file:

```
#include "nrfjprogdll.h"
```

3. Call the function, for example:

```
bool halted;  
NRFJPROG_is_halted(&halted);
```

5.1.2 Loading the DLL at run-time

You can manually load the nrfjprog DLL when the application is running.

This method provides more flexibility than build-time loading by allowing you to load a limited set of DLL functions. In addition, it allows more complex mechanisms for finding the library file. Manual loading also prevents the DLL from “polluting” the global name space with function names.

The following platform-specific code snippets describe how to load and call one function of the nrfjprog DLL. Remember that error checking should be done in each step of the code, but for simplicity this is not illustrated in the following code snippets.

1. Include the necessary header files:

- On Windows:

```
#include "nrfjprogdll.h"
#include <windows.h>
```

- On Linux or macOS:

```
#include "nrfjprogdll.h"
#include <dlfcn.h>
```

2. Load the DLL:

- On Windows:

```
HMODULE dll = LoadLibrary("nrfjprog.dll");
```

- On Linux:

```
void * dll = dlopen("libnrfjprogdll.so", RTLD_LAZY);
```

- On macOS:

```
void * dll = dlopen("libnrfjprogdll.dylib", RTLD_LAZY);
```

3. Declare a function pointer type to store the address of the DLL function:

```
typedef nrfjprogdll_err_t (*Dll_NRFJPROG_is_halted_t)(bool * is_device_halted);
```

4. Define a function pointer and load into it the DLL function address:

- On Windows:

```
Dll_NRFJPROG_is_halted_t NRFJPROG_is_halted =
    (Dll_NRFJPROG_is_halted_t)GetProcAddress(dll, "NRFJPROG_is_halted");
```

- On Linux or macOS:

```
Dll_NRFJPROG_is_halted_t NRFJPROG_is_halted =
    (Dll_NRFJPROG_is_halted_t)dlsym(dll, "NRFJPROG_is_halted");
```

5. Call the function, for example:

```
bool halted;
NRFJPROG_is_halted(&halted);
```

6. Free the DLL:

- On Windows:

```
FreeLibrary(dll);
```

- On Linux or macOS:

```
dlclose(dll);
```

5.2 Calling DLL functions

The nrfjprog DLL functions must be called in a specific order.

This is the recommended sequence of calling the nrfjprog DLL functions:

1. NRFJPROG_open_dll()
2. Connect with or without specifying the serial number:
 - NRFJPROG_connect_to_emu_with_snr()
 - NRFJPROG_connect_to_emu_without_snr()
3. NRFJPROG_connect_to_device()
4. NRFJPROG_halt()
5. Other desired functions such as NRFJPROG_read() or NRFJPROG_write()
6. NRFJPROG_close()

5.3 DLL functions in nrfjprogdll.h

For a complete reference of the nrfjprog DLL and a description of the API, refer to the nrfjprogdll.h header file provided as part of the nRF Command Line Tools installation.

The following table lists all DLL functions of the nrfjprog DLL. The file DllCommonDefinitions.h provided with the installation defines all return codes of the DLL functions as well as other necessary type definitions.

Function	Description
NRFJPROG_dll_version	Returns the JLinkARM.dll version.
NRFJPROG_is_dll_open	Checks if the JLinkARM DLL is open.
NRFJPROG_open_dll	Opens the JLinkARM DLL and sets the log callback. Prepares the DLL for work with a specific family.
NRFJPROG_close_dll	Closes and frees the JLinkARM DLL.
NRFJPROG_enum_emu_com	Enumerates all serial ports connected to a given SEGGER debug probe.
NRFJPROG_enum_emu_snr	Enumerates the serial numbers of connected USB SEGGER J-Link emulators.
NRFJPROG_is_connected_to_emu	Checks if the emulator has an established connection with a SEGGER emulator/debugger.
NRFJPROG_connect_to_emu_with_snr	Connects to a given emulator/debugger.
NRFJPROG_connect_to_emu_without_snr	Connects to an emulator/debugger.
NRFJPROG_reset_connected_emu	Attempts to reset the connected J-Link OB.
NRFJPROG_replace_connected_emu_fw	Replaces the firmware on the connected J-Link debug probe.

Function	Description
<code>NRFJPROG_read_connected_emu_snr</code>	Reads the serial number of the connected emulator.
<code>NRFJPROG_read_connected_emu_fwstr</code>	Reads the firmware identification string of the connected emulator.
<code>NRFJPROG_disconnect_from_emu</code>	Disconnects from an emulator.
<code>NRFJPROG_is_coprocessor_enabled</code>	Checks if the coprocessor is enabled.
<code>NRFJPROG_enable_coprocessor</code>	Enables the coprocessor.
<code>NRFJPROG_disable_coprocessor</code>	Disables the coprocessor.
<code>NRFJPROG_select_coprocessor</code>	Selects which coprocessor to connect to.
<code>NRFJPROG_recover</code>	Recovers the device.
<code>NRFJPROG_is_connected_to_device</code>	Checks if the emulator has an established connection with a SoC.
<code>NRFJPROG_connect_to_device</code>	Connects to the SoC.
<code>NRFJPROG_disconnect_from_device</code>	Disconnects from the SoC.
<code>NRFJPROG_readback_protect</code>	Protects the SoC against read or debug.
<code>NRFJPROG_readback_status</code>	Returns the status of the readback protection.
<code>NRFJPROG_is_eraseprotect_enabled</code>	Returns the status of the erase protection.
<code>NRFJPROG_enable_eraseprotect</code>	Enables erase protection.
<code>NRFJPROG_read_region_0_size_and_source</code>	Returns the region 0 size and source of protection, if any.
<code>NRFJPROG_debug_reset</code>	Executes a reset using the CTRL-AP.
<code>NRFJPROG_sys_reset</code>	Executes a system reset request.
<code>NRFJPROG_pin_reset</code>	Executes a pin reset.
<code>NRFJPROG_disable_bprot</code>	Disables BPROT.
<code>NRFJPROG_is_bprot_enabled</code>	Detects if memory block protection is enabled.
<code>NRFJPROG_erase_all</code>	Erases all flash.
<code>NRFJPROG_erase_page</code>	Erases a page of code flash.
<code>NRFJPROG_erase_uicr</code>	Erases UICR.
<code>NRFJPROG_write_u32</code>	Writes one <code>uint32_t</code> data at the given address.
<code>NRFJPROG_read_u32</code>	Reads one <code>uint32_t</code> address.
<code>NRFJPROG_write</code>	Writes data from the array starting at the given address.
<code>NRFJPROG_read</code>	Reads <code>data_len</code> bytes starting at address <code>addr</code> .

Function	Description
NRFJPROG_is_halted	Checks if the SoC CPU is halted.
NRFJPROG_halt	Halts the SoC CPU.
NRFJPROG_run	Starts the SoC CPU with the given pc and sp.
NRFJPROG_go	Starts the SoC CPU.
NRFJPROG_step	Runs the device CPU for one instruction.
NRFJPROG_read_ram_sections_count	Reads the number of RAM sections in the device.
NRFJPROG_read_ram_sections_size	Reads the size of the RAM sections in the device in bytes.
NRFJPROG_read_ram_sections_power_status	Reads the RAM section power status.
NRFJPROG_is_ram_powered	Reads the RAM power status.
NRFJPROG_power_ram_all	Powers up all RAM sections of the device.
NRFJPROG_unpower_ram_section	Powers down a RAM section of the device.
NRFJPROG_read_cpu_register	Reads a CPU register.
NRFJPROG_write_cpu_register	Writes a CPU register.
NRFJPROG_read_device_version	Reads the device version connected to the device.
NRFJPROG_read_device_info	Reads the version, name, memory, and revision descriptors of the device connected to the emulator.
NRFJPROG_read_device_family	Reads the family of the device connected to the emulator. Can only be called if NRFJPROG_open_dll() was called with UNKNOWN_FAMILY as family parameter.
NRFJPROG_read_debug_port_register	Reads a debugger debug port register.
NRFJPROG_write_debug_port_register	Writes a debugger debug port register.
NRFJPROG_read_access_port_register	Reads a debugger access port register.
NRFJPROG_write_access_port_register	Writes a debugger access port register.
NRFJPROG_is_rtt_started	Checks if the RTT is started.
NRFJPROG_rtt_set_control_block_address	Indicates to the DLL the location of the RTT control block in the SoC memory.
NRFJPROG_rtt_start	Starts RTT.
NRFJPROG_rtt_is_control_block_found	Checks if an RTT control block has been found.
NRFJPROG_rtt_stop	Stops RTT.
NRFJPROG_rtt_read	Reads from an RTT channel.
NRFJPROG_rtt_write	Writes to an RTT channel.
NRFJPROG_rtt_read_channel_count	Gets the number of RTT channels.

Function	Description
NRFJPROG_rtt_read_channel_info	Reads the info from one RTT channel.
NRFJPROG_is_qspi_init	Checks if the QSPI peripheral is initialized.
NRFJPROG_qspi_init	Initializes the QSPI peripheral.
NRFJPROG_qspi_uninit	Uninitializes the QSPI peripheral.
NRFJPROG_qspi_read	Reads from the external QSPI-connected memory.
NRFJPROG_qspi_write	Writes to the external QSPI-connected memory.
NRFJPROG_qspi_erase	Erases the external QSPI-connected memory.
NRFJPROG_qspi_custom	Sends a custom instruction to the external QSPI-connected memory.

Table 4: DLL functions in nrfjprogdll.h

Legal notices

By using this documentation you agree to our terms and conditions of use. Nordic Semiconductor may change these terms and conditions at any time without notice.

Liability disclaimer

Nordic Semiconductor ASA reserves the right to make changes without further notice to the product to improve reliability, function, or design. Nordic Semiconductor ASA does not assume any liability arising out of the application or use of any product or circuits described herein.

Nordic Semiconductor ASA does not give any representations or warranties, expressed or implied, as to the accuracy or completeness of such information and shall have no liability for the consequences of use of such information. If there are any discrepancies, ambiguities or conflicts in Nordic Semiconductor's documentation, the Product Specification prevails.

Nordic Semiconductor ASA reserves the right to make corrections, enhancements, and other changes to this document without notice.

Life support applications

Nordic Semiconductor products are not designed for use in life support appliances, devices, or systems where malfunction of these products can reasonably be expected to result in personal injury.

Nordic Semiconductor ASA customers using or selling these products for use in such applications do so at their own risk and agree to fully indemnify Nordic Semiconductor ASA for any damages resulting from such improper use or sale.

RoHS and REACH statement

Complete hazardous substance reports, material composition reports and latest version of Nordic's REACH statement can be found on our website www.nordicsemi.com.

Trademarks

All trademarks, service marks, trade names, product names, and logos appearing in this documentation are the property of their respective owners.

Copyright notice

© 2020 Nordic Semiconductor ASA. All rights are reserved. Reproduction in whole or in part is prohibited without the prior written permission of the copyright holder.

**COMPANY WITH
QUALITY SYSTEM
CERTIFIED BY DNV GL
= ISO 9001 =**